

# Secure and Scalable QoS for Critical Applications

**Marc Wyss**, Giacomo Giuliari, Markus Legner, and Adrian Perrig

**ETH***zürich*

IWQoS 2021

# Objective

Communication guarantees for **Critical-yet-Frugal (CyF) applications**:

- Critical: requires high availability
- Frugal: low traffic volumes

# Objective

Communication guarantees for **Critical-yet-Frugal (CyF) applications**:

- Critical: requires high availability
- Frugal: low traffic volumes



# Objective

Communication guarantees for **Critical-yet-Frugal (CyF) applications**:

- Critical: requires high availability
- Frugal: low traffic volumes



# Current solutions

## **Leased lines**

- + Strong QoS guarantees
- High cost
- Low redundancy
- Does not scale

# Current solutions

## **Leased lines**

- + Strong QoS guarantees
- High cost
- Low redundancy
- Does not scale

## **Bandwidth reservations over the Internet**

- + Low cost
- Does not scale (e.g., IntServ)
- No bandwidth guarantees (e.g., DiffServ)
- Centralized (e.g., SDN)
- Not secure (almost all existing protocols)
- Limited deployment

# Current solutions

## **Leased lines**

- + Strong QoS guarantees
- High cost
- Low redundancy
- Does not scale

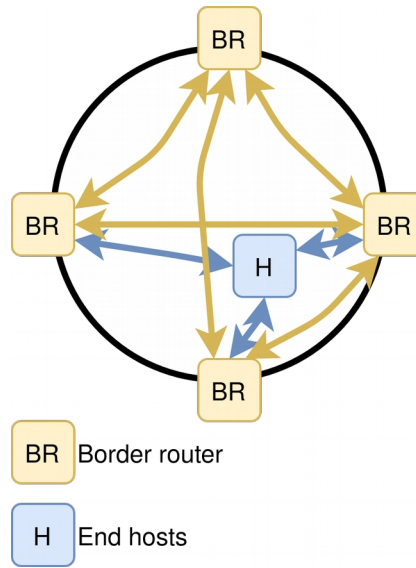
## **Bandwidth reservations over the Internet**

- + Low cost
- Does not scale (e.g., IntServ)
- No bandwidth guarantees (e.g., DiffServ)
- Centralized (e.g., SDN)
- Not secure (almost all existing protocols)
- Limited deployment

**Our contribution: GLWP**

# Network model

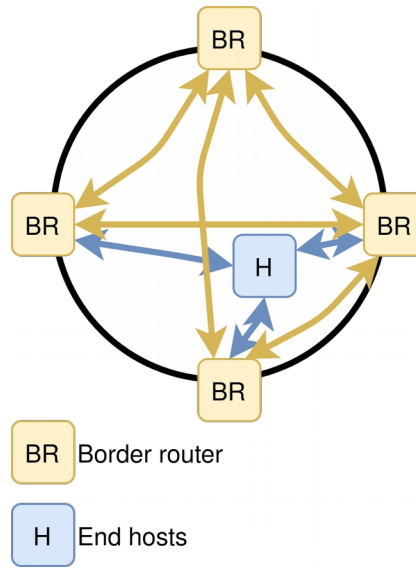
- Internet consists of autonomous systems (ASes)





# Network model

- Internet consists of autonomous systems (ASes)
- Every AS has a local secret key known by all its services and border routers



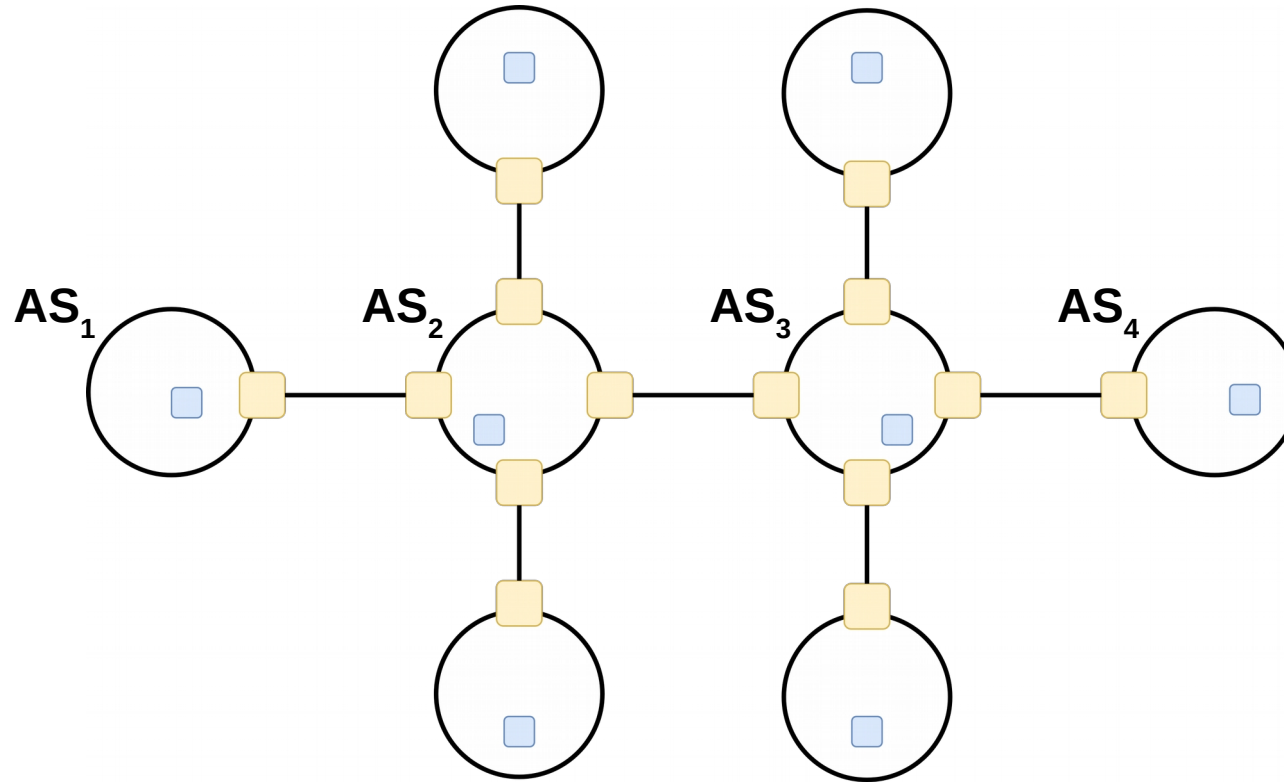
# Network model

- Internet consists of autonomous systems (ASes)
- Every AS has a local secret key known by all its services and border routers
- Each AS has shared symmetric keys with every other AS (e.g., using PISKES)

# Network model

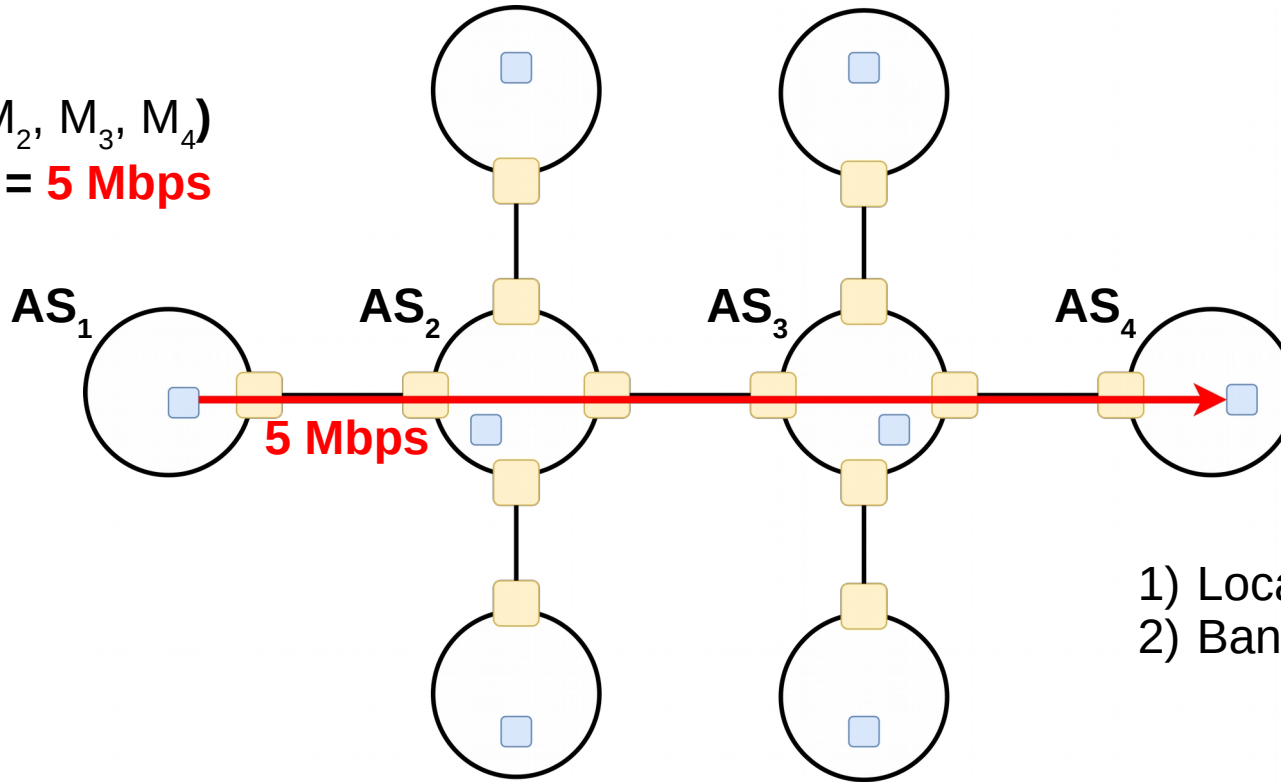
- Internet consists of autonomous systems (ASes)
- Every AS has a local secret key known by all its services and border routers
- Each AS has shared symmetric keys with every other AS (e.g., using PISKES)
- Path stability (e.g., using SCION)

# Calculating allocations: GMA



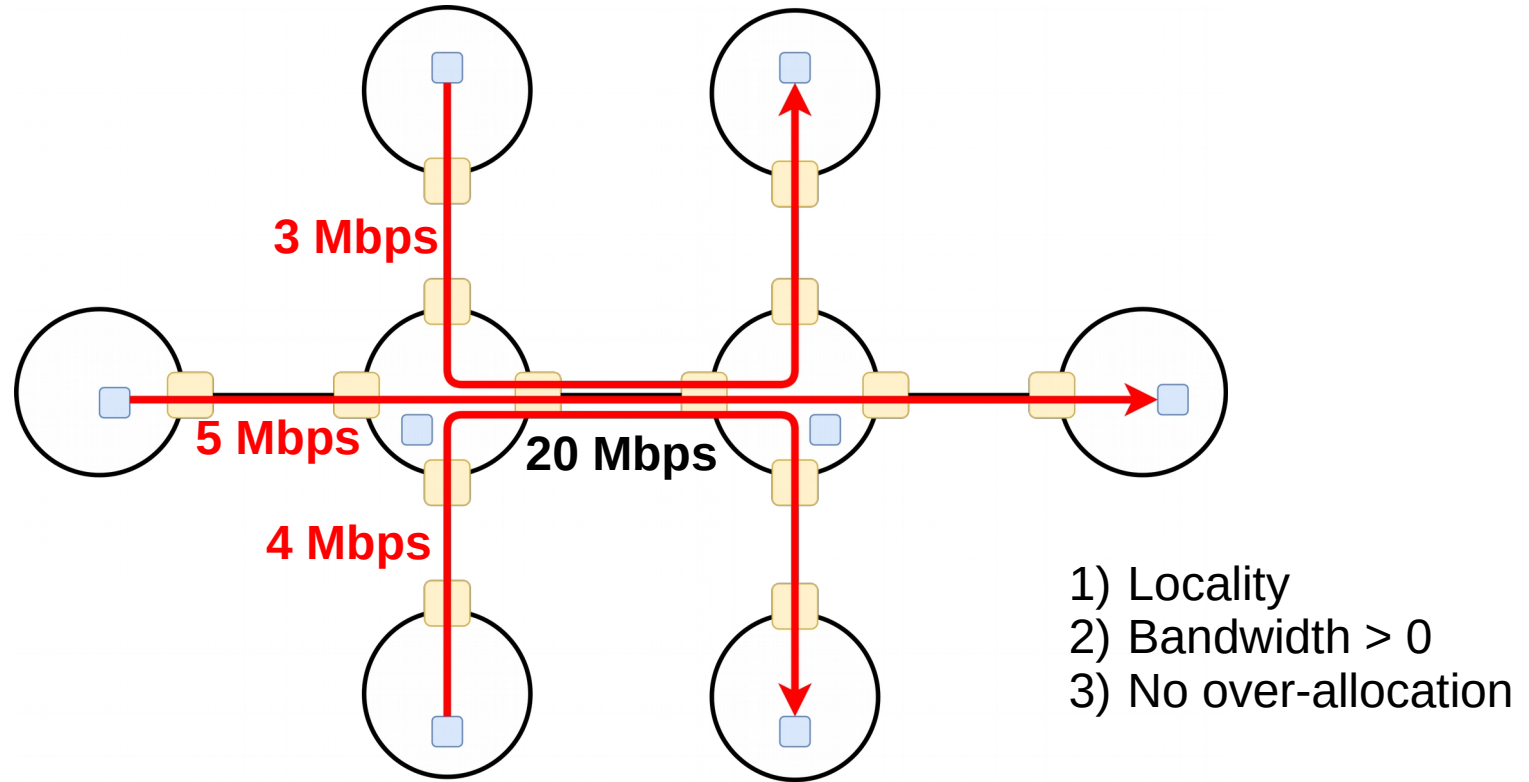
# Calculating allocations: GMA

$$\text{GMA}(M_1, M_2, M_3, M_4) \\ = \mathbf{5 \text{ Mbps}}$$



- 1) Locality
- 2) Bandwidth > 0

# Calculating allocations: GMA



# GLWP

*“GMA-based light-weight communication protocol”*

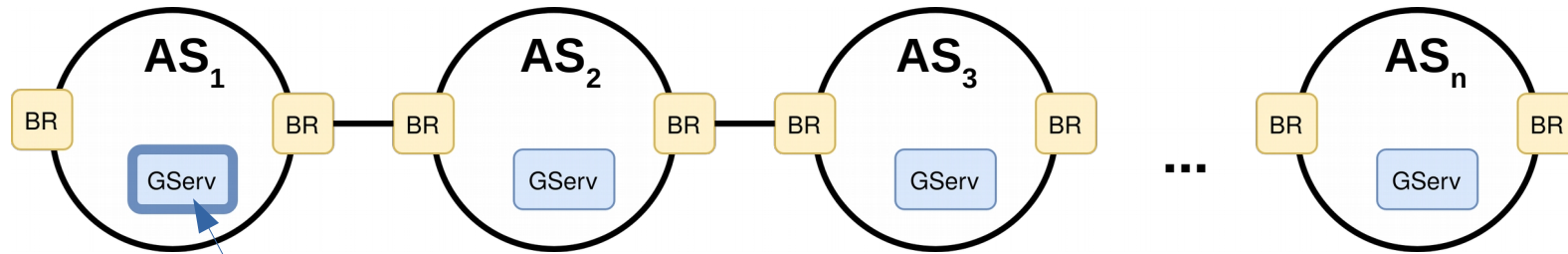
## **Discovery-phase**

- Source AS selects path
- Collect reservation information of every AS on the path
- Every AS on the path calculates bandwidth using GMA

## **Transmission-phase**

- Send data traffic over the reservation
- Protect traffic from congestion and DDoS

# GLWP: Discovery phase

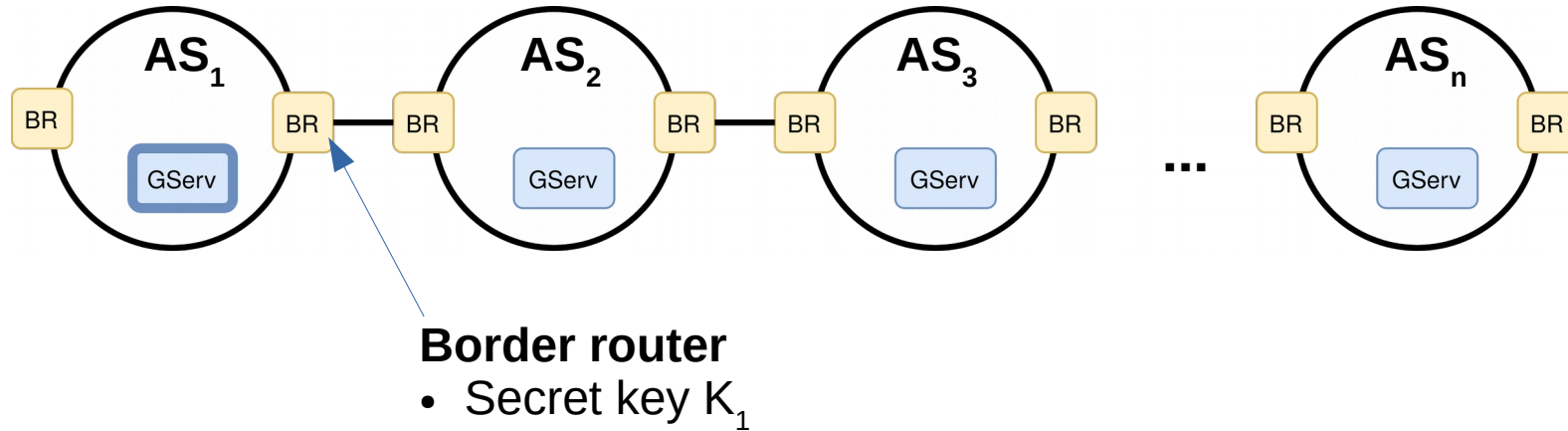


## GLWP Service

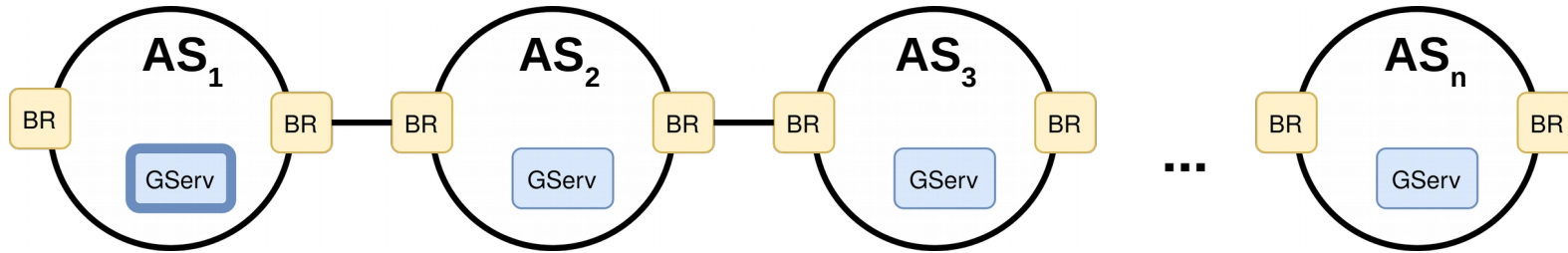
- $M_1$
- Shared symmetric keys with every other AS
- Secret key  $K_1$



# GLWP: Discovery phase

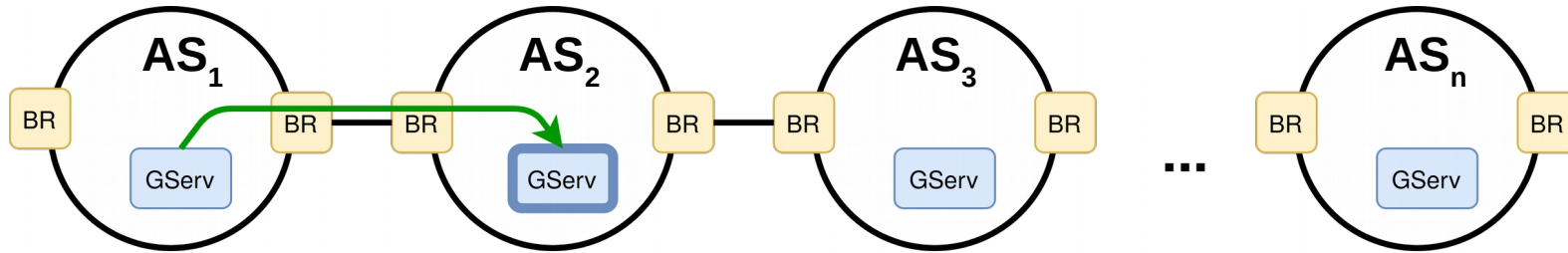


# GLWP: Discovery phase



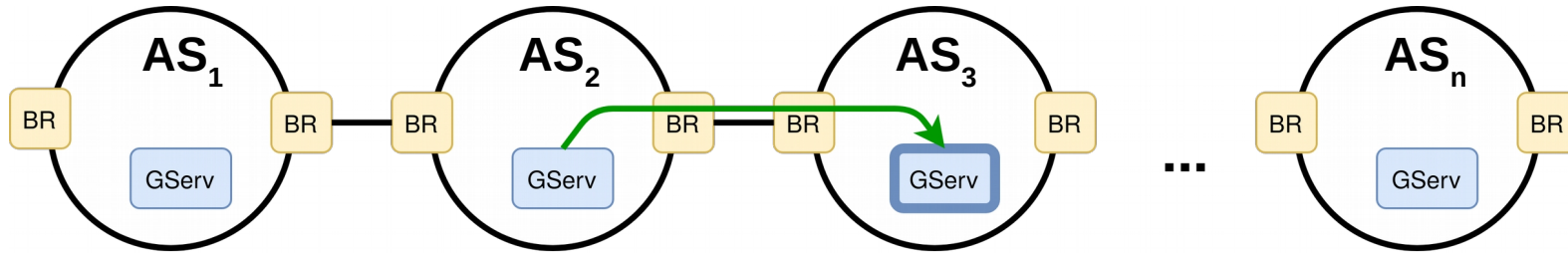
Packet = [Path,  $M_1$ ]

# GLWP: Discovery phase



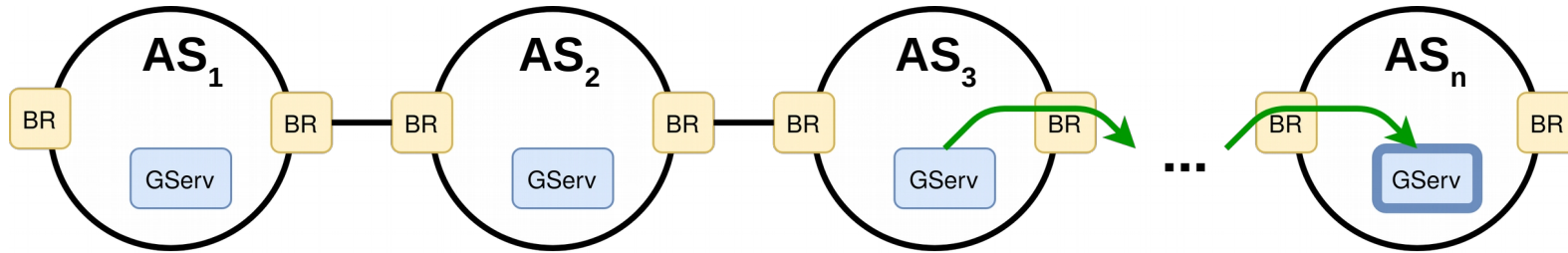
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>]

# GLWP: Discovery phase



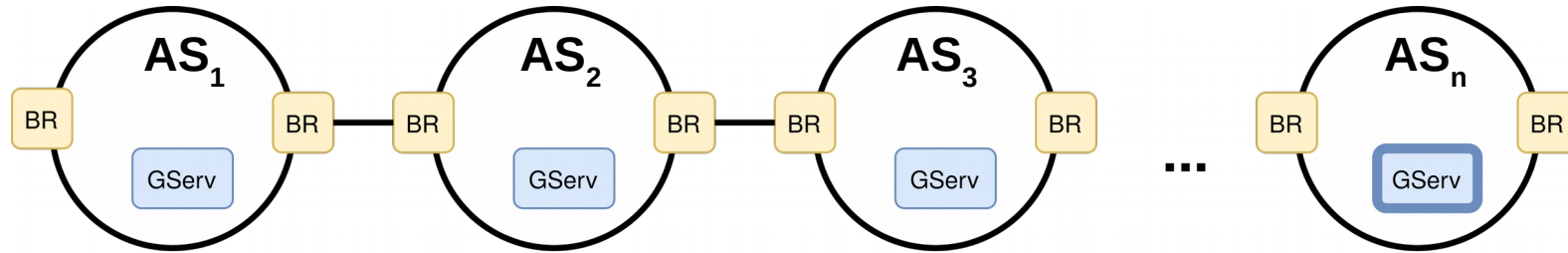
Packet = [Path,  $M_1$ ,  $M_2$ ,  $M_3$ ]

# GLWP: Discovery phase



Packet = [Path,  $M_1$ ,  $M_2$ ,  $M_3$ , ...,  $M_n$ ]

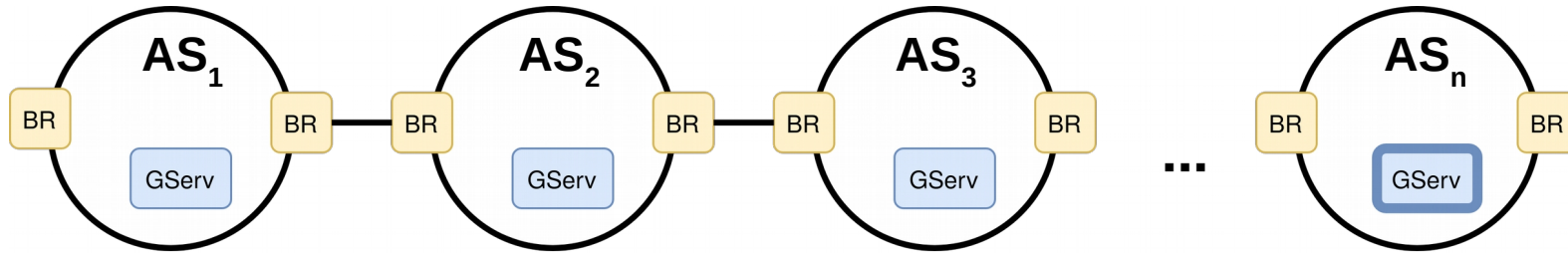
# GLWP: Discovery phase



Packet = [Path,  $M_1$ ,  $M_2$ ,  $M_3$ , ...,  $M_n$ ]

- Bandwidth:
  - Hop Key of AS<sub>n</sub>:
- $$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
- $$HK_n = \mathbf{MAC}_{K_n}(BW, \text{Path}, TS_{\text{exp}})$$

# GLWP: Discovery phase



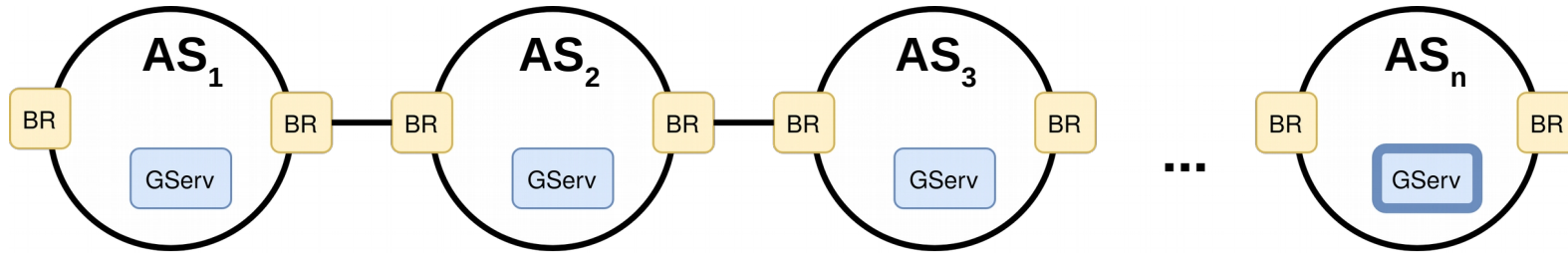
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>]

- Bandwidth:
- Hop Key of AS<sub>n</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
$$HK_n = \mathbf{MAC}_{K_n}(BW, \text{Path}, TS_{\text{exp}})$$

↙ Secret key of AS n

# GLWP: Discovery phase

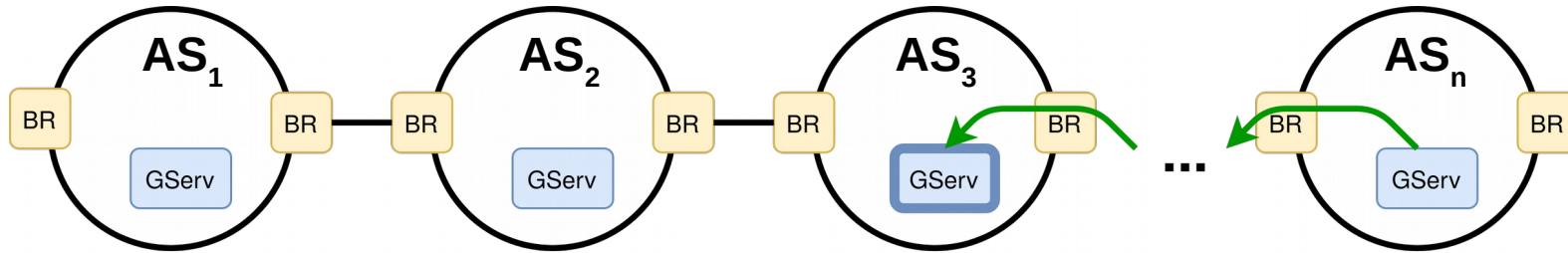


Packet = [Path,  $M_1$ ,  $M_2$ ,  $M_3$ , ...,  $M_n$ ,  $HK_n$ ]

- Bandwidth:
  - Hop Key of AS<sub>n</sub>:
- $$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
- $$HK_n = \mathbf{MAC}_{K_n}(BW, \text{Path}, TS_{\text{exp}})$$



# GLWP: Discovery phase



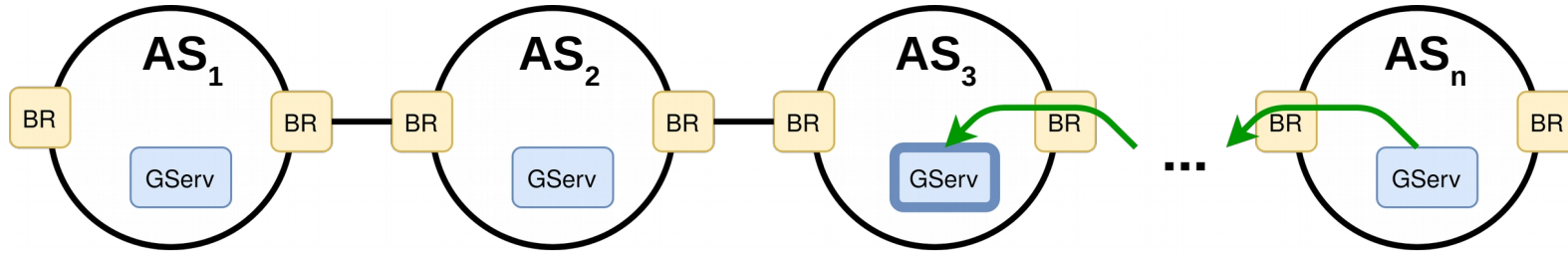
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>]

- Bandwidth:
- Hop Key of AS<sub>3</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
$$HK_3 = \mathbf{MAC}_{K_3}(BW, \text{Path}, TS_{\text{exp}})$$

Secret key of AS 3

# GLWP: Discovery phase



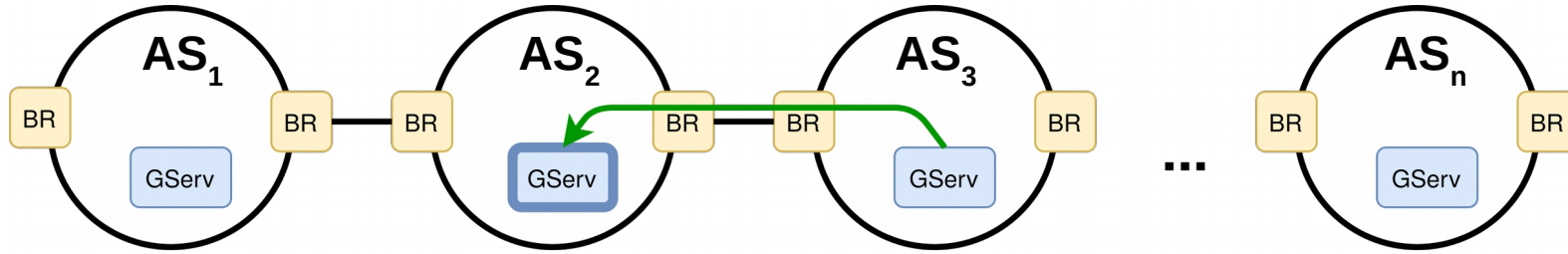
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>, HK<sub>3</sub>]

- Bandwidth:
- Hop Key of AS<sub>3</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
$$HK_3 = \mathbf{MAC}_{K_3}(BW, \text{Path}, TS_{\text{exp}})$$

← Secret key of AS 3

# GLWP: Discovery phase



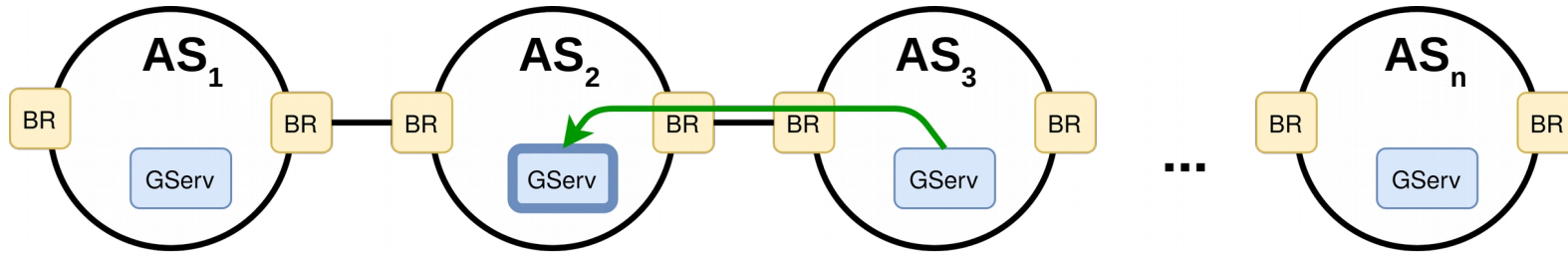
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>, HK<sub>3</sub>]

- Bandwidth:
- Hop Key of AS<sub>2</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
$$HK_2 = \mathbf{MAC}_{K_2}(BW, \text{Path}, TS_{\text{exp}})$$

Secret key of AS 2

# GLWP: Discovery phase



Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>, HK<sub>3</sub>, HK<sub>2</sub>]

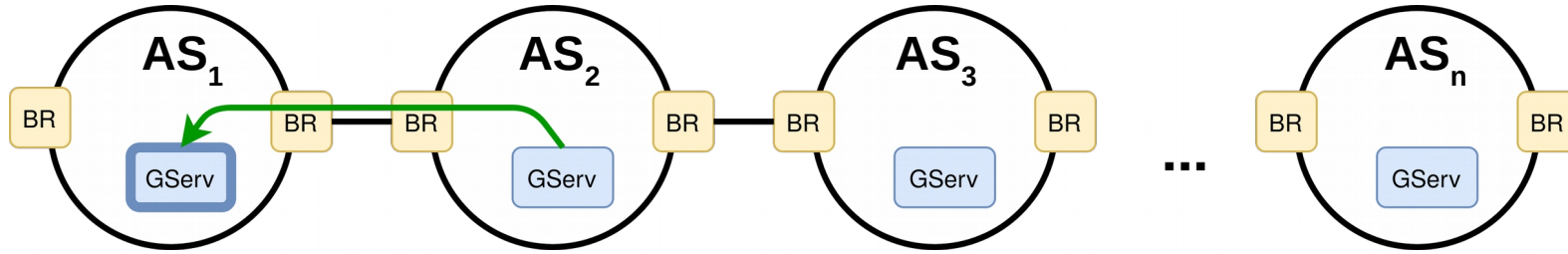
- Bandwidth:
- Hop Key of AS<sub>2</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$

$$HK_2 = \mathbf{MAC}_{K_2}(BW, \text{Path}, TS_{\text{exp}})$$

Secret key of AS 2

# GLWP: Discovery phase



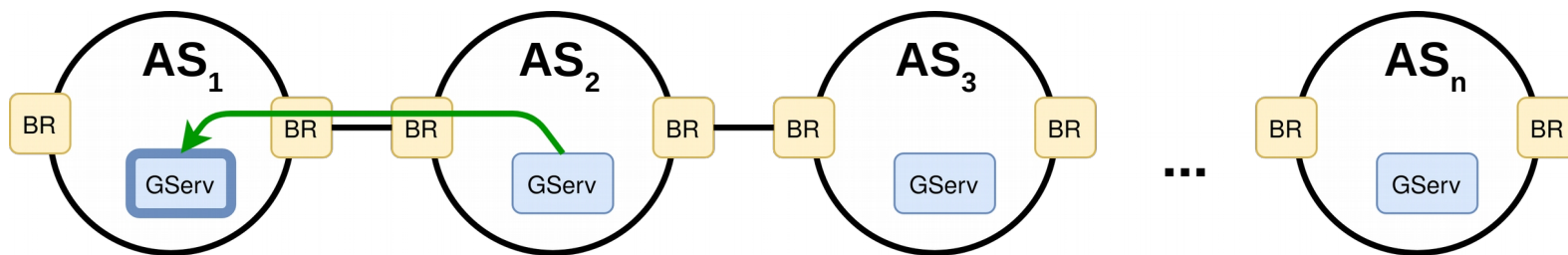
Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>, HK<sub>3</sub>, HK<sub>2</sub>]

- Bandwidth:
- Hop Key of AS<sub>1</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$
$$HK_1 = \mathbf{MAC}_{K_1}(BW, \text{Path}, TS_{\text{exp}})$$

Secret key of AS 1

# GLWP: Discovery phase



Packet = [Path, M<sub>1</sub>, M<sub>2</sub>, M<sub>3</sub>, ..., M<sub>n</sub>, HK<sub>n</sub>, ... HK<sub>4</sub>, HK<sub>3</sub>, HK<sub>2</sub>, HK<sub>1</sub>]

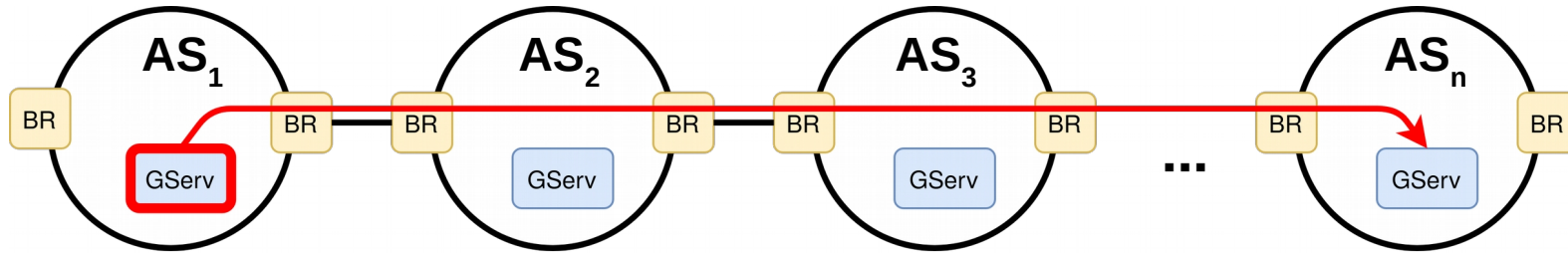
- Bandwidth:
- Hop Key of AS<sub>1</sub>:

$$BW = \mathbf{GMA}(M_1, M_2, \dots, M_n)$$

$$HK_1 = \mathbf{MAC}_{K_1}(BW, \text{Path}, TS_{\text{exp}})$$

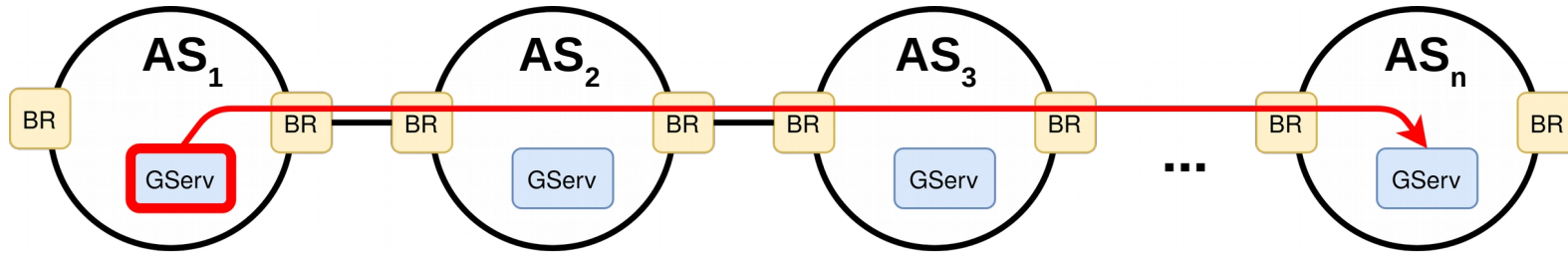
← Secret key of AS 1

# GLWP: Transmission phase



Packet = [Path, BW,  $TS_{exp}$ ,  $TS_{pkt}$ ]

# GLWP: Transmission phase



Packet = [Path, BW, TS<sub>exp</sub>, TS<sub>pkt</sub>]

Hop authenticators:

$$HA_1 = \mathbf{MAC}_{HK_1}(AS_1, TS_{pkt}, \text{length}[pkt])$$

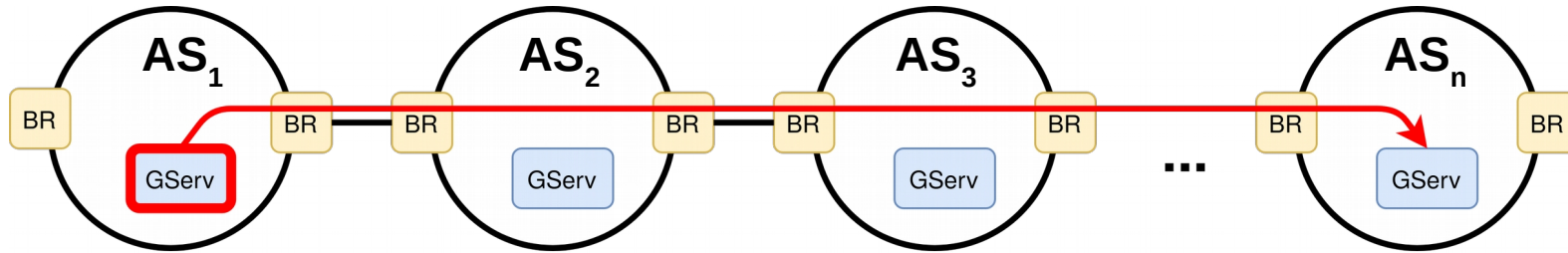
$$HA_2 = \mathbf{MAC}_{HK_2}(AS_1, TS_{pkt}, \text{length}[pkt])$$

...

$$HA_n = \mathbf{MAC}_{HK_n}(AS_1, TS_{pkt}, \text{length}[pkt])$$



# GLWP: Transmission phase



Packet = [Path, BW, TS<sub>exp</sub>, TS<sub>pkt</sub>, HA<sub>1</sub>, HA<sub>2</sub>, ..., HA<sub>n</sub>, payload]

Hop authenticators:

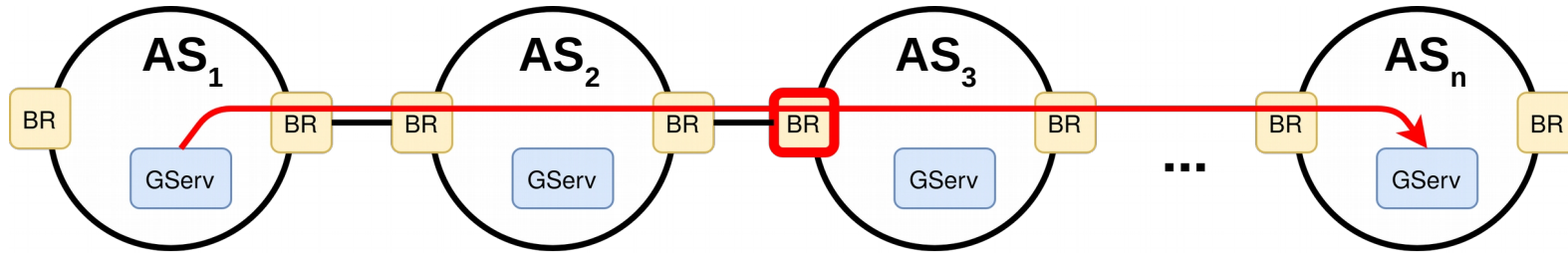
$$HA_1 = \text{MAC}_{HK_1}(AS_1, TS_{pkt}, \text{length}[pkt])$$

$$HA_2 = \text{MAC}_{HK_2}(AS_1, TS_{pkt}, \text{length}[pkt])$$

...

$$HA_n = \text{MAC}_{HK_n}(AS_1, TS_{pkt}, \text{length}[pkt])$$

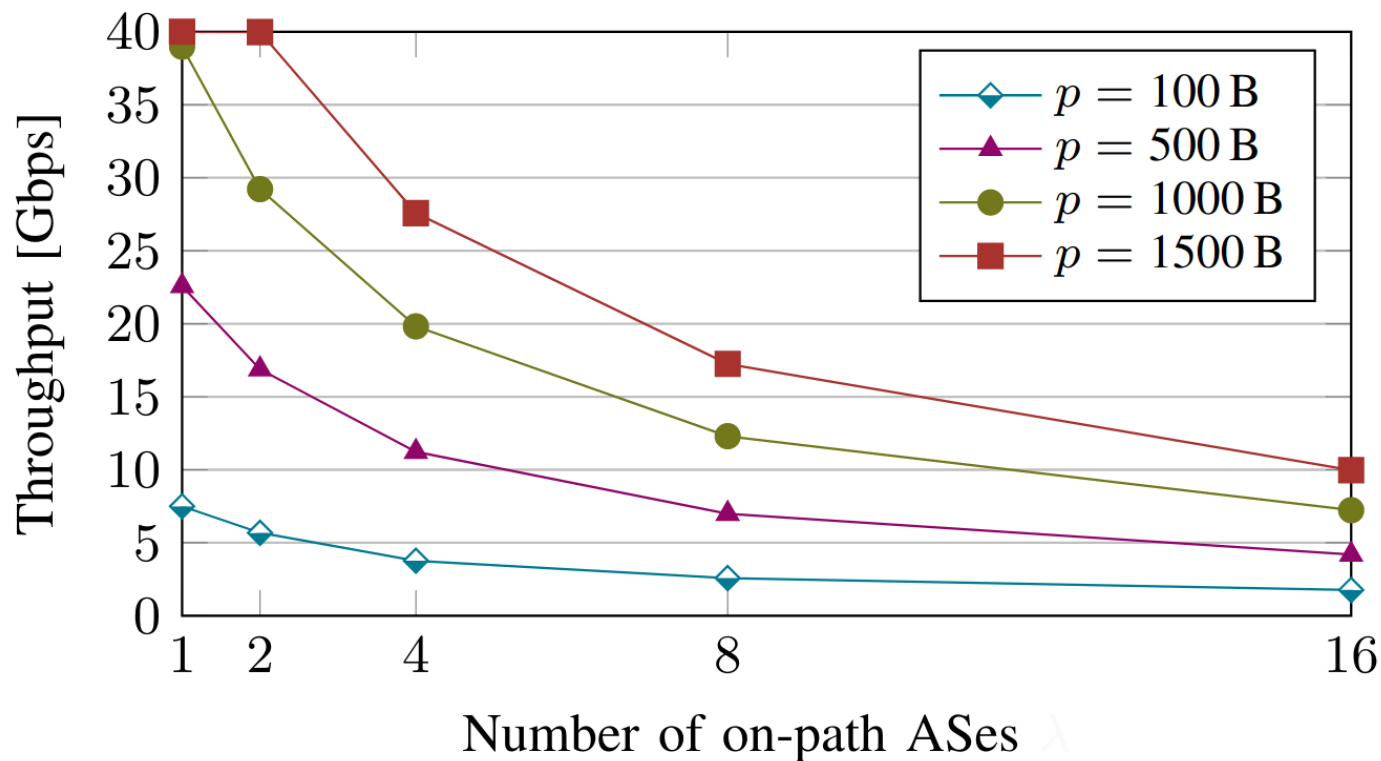
# GLWP: Transmission phase



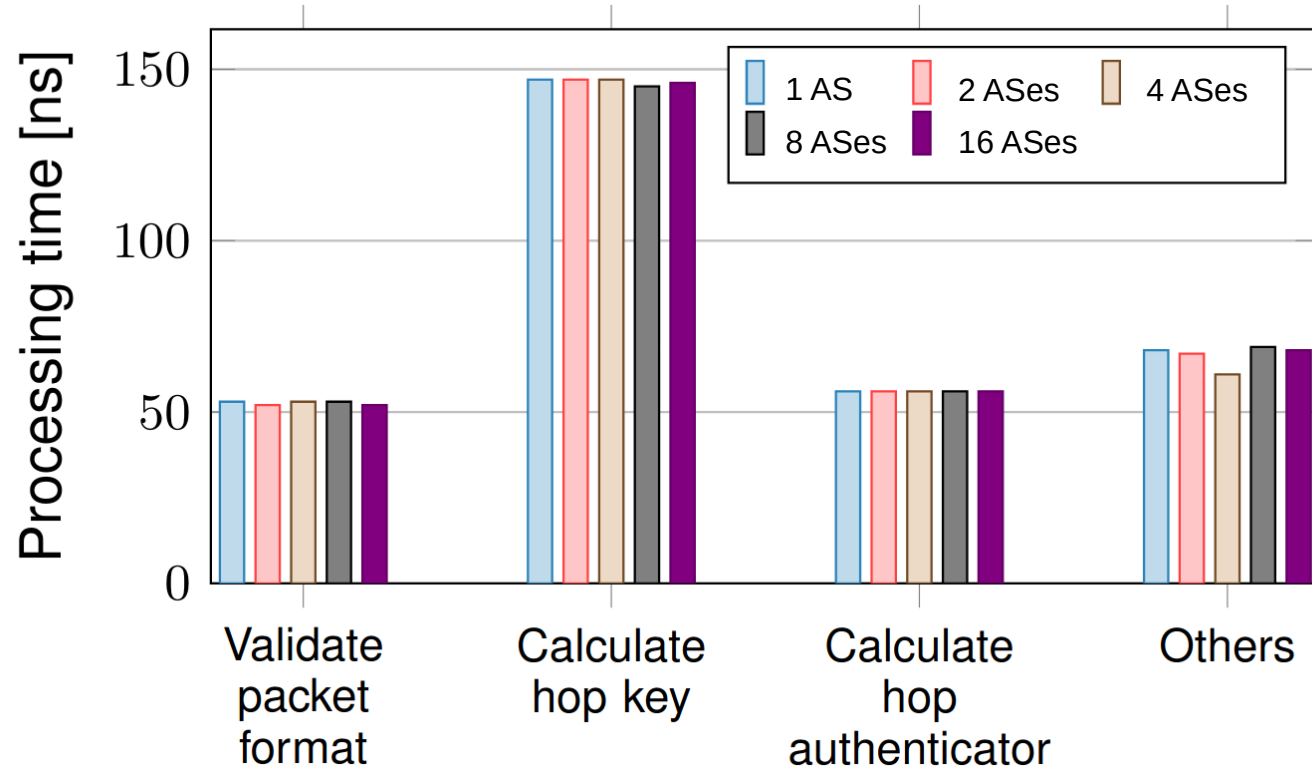
Packet = [Path, BW, TS<sub>exp</sub>, TS<sub>pkt</sub>, HA<sub>1</sub>, HA<sub>2</sub>, ..., HA<sub>n</sub>, payload]

- Recalculate hop key:  $HK_3 = \text{MAC}_{K_3}(\text{BW}, \text{Path}, \text{TS}_{\text{exp}})$
- Recalculate hop authenticator:  $HA_3 = \text{MAC}_{HK_3}(\text{AS}_1, \text{TS}_{\text{pkt}}, \text{length}[\text{pkt}])$
- Compare calculated hop authenticator the the one in the packet.
- Check packet using **replay suppression system** and **bandwidth monitor**.

# Evaluation: GServ



# Evaluation: Border Router



# Security of GLWP

GLWP is secure against:

- Malicious GMA parameter announcements
- Path manipulation
- Request multiple reservations over the same path
- Reservation overuse
- Framing attacks
- Volumetric DDoS attacks
- ...

# Conclusion

- **Critical-yet-Frugal applications** need guaranteed communication (QoS).
- Existing solutions cannot provide this.
- We present **GLWP**:
  - Strong QoS guarantees
  - Decentralized
  - Secure
  - Low communication and computation overhead
  - No per-path or per-connection state
  - Scales to large networks

# Conclusion

- **Critical-yet-Frugal applications** need guaranteed communication (QoS).
- Existing solutions cannot provide this.
- We present **GLWP**:
  - Strong QoS guarantees
  - Decentralized
  - Secure
  - Low communication and computation overhead
  - No per-path or per-connection state
  - Scales to large networks

Thank you!

*Email: [marc.wyss@inf.ethz.ch](mailto:marc.wyss@inf.ethz.ch)*

# References

Name	Use in GLWP	Reference
GMA	<ul style="list-style-type: none"><li>• Bandwidth calculation</li><li>• Locality property allows GServ to be stateless</li></ul>	“GMA: A Pareto Optimal Distributed Resource-Allocation Algorithm” SIROCCO, 2021
PISKES	<ul style="list-style-type: none"><li>• Efficient symmetric key distribution</li></ul>	“PISKES: Pragmatic Internet-Scale Key-Establishment System” ASIA CCS, 2020
SCION	<ul style="list-style-type: none"><li>• Path stability</li><li>• (Multipath)</li></ul>	“SCION: A Secure Internet Architecture” Springer, 2017